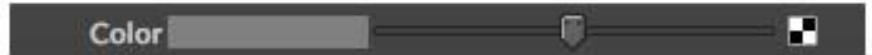


# Maya UI Cheat Sheet

## Controls

attrColorSliderGrp



attrControlGrp



attrFieldGrp



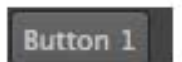
attrFieldSliderGrp



attrNavigationControlGrp



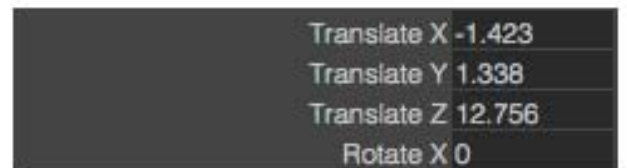
button



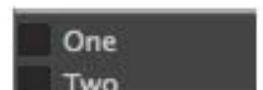
canvas



channelBox



checkBox



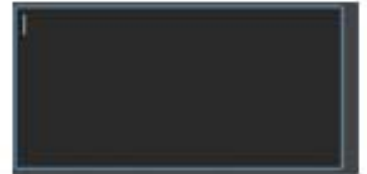
checkBoxGrp



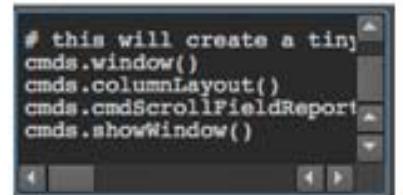
# Maya UI Cheat Sheet

## Controls

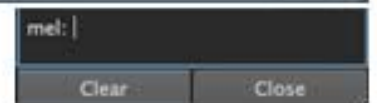
cmdScrollFieldExecuter



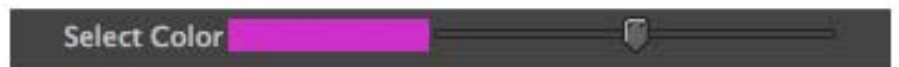
cmdScrollFieldReporter



cmdShell



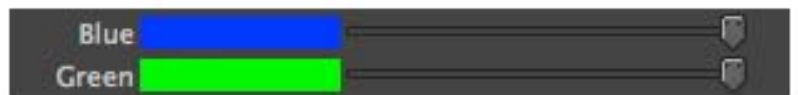
colorIndexSliderGrp



colorSliderButtonGrp



colorSliderGrp



commandLine



componentBox



control

If you don't know that the control is actually a 'button' then you may use the 'control' command to determine certain properties.  
`#cmds.control( button, query=True, width=True )`  
`cmds.control( button, query=True, height=True )`

floatField



# Maya UI Cheat Sheet

## Controls

floatFieldGrp



floatScrollBar



floatSlider



floatSlider2

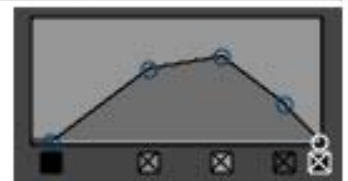
floatSliderButtonGrp



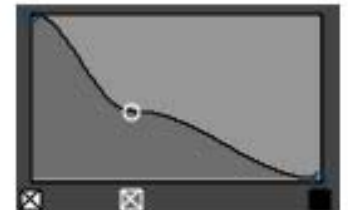
floatSliderGrp



gradientControl



gradientControlNoAttr



helpLine



hudButton



# Maya UI Cheat Sheet

## Controls

hudSlider



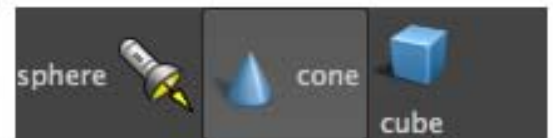
hudSliderButton



iconTextButton



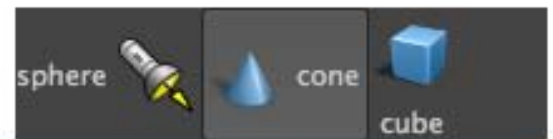
iconTextCheckBox



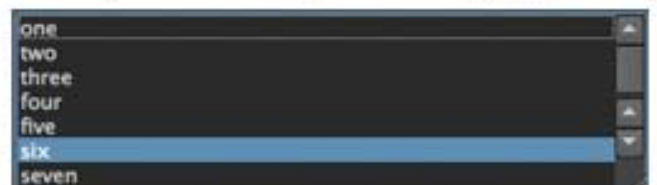
iconTextRadioButton



iconTextRadioCollection



iconTextScrollList



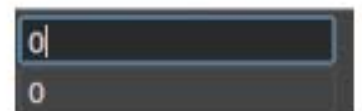
iconTextStaticLabel



image



intField



# Maya UI Cheat Sheet

## Controls

intFieldGrp



intScrollBar



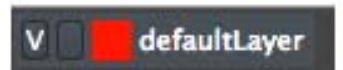
intSlider



intSliderGrp



layerButton



messageLine



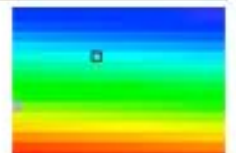
nameField



nodeTreeLister



palettePort



picture



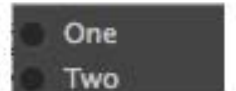
# Maya UI Cheat Sheet

## Controls

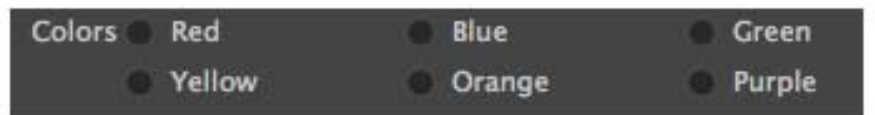
progressBar



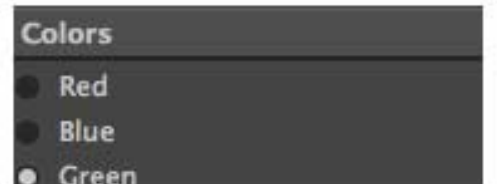
radioButton



radioButtonGrp



radioCollection



rangeControl



scriptTable



scrollField



separator



shelfButton



soundControl



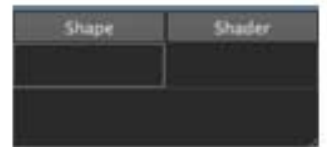
# Maya UI Cheat Sheet

## Controls

`swatchDisplayPort`



`switchTable`



`symbolButton`



`symbolCheckBox`



`text`



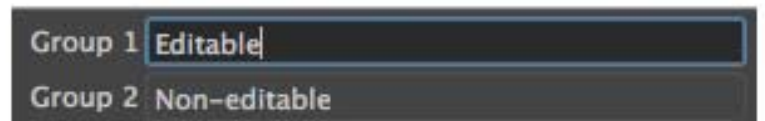
`textField`



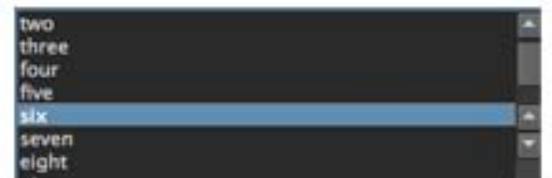
`textFieldButtonGrp`



`textFieldGrp`



`textScrollList`



`timeControl`

# Maya UI Cheat Sheet

## Controls

timePort

toolButton

toolCollection

treeLister

treeView



# Maya UI Cheat Sheet

## Menus

artBuildPaintMenu

??

attrEnumOptionsMenu



attrEnumOptionsMenuGrp



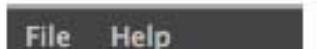
attributeMenu

??

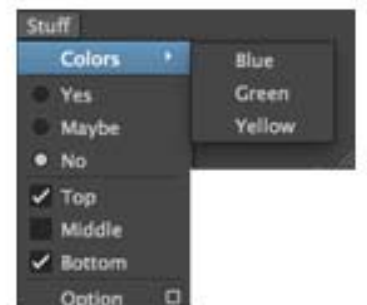
hotBox

??

menu



menuItem



menuSet

??

menuSetPref

??

# Maya UI Cheat Sheet

## Menus

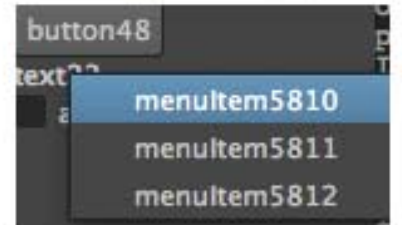
optionMenu



optionMenuGrp



popupMenu



radioMenuItemCollection



saveMenu

